

## **Pre-task Interview Questions**

Do you know what Augmented Reality or Virtual Reality is? How would you describe each concept? What examples would you use for illustration?

Have you used Augmented Reality apps on your mobile phone before? Which apps?

Have you used Virtual Reality apps before? Which apps?

How comfortable are you using AR/VR apps?

What are limitations of existing AR/VR apps?

What are your expectations for our app?

Any additional comments?

## **Post-task Interview Questions**

What did you find most frustrating about using the app?

Did you enjoy your experience in the app? What did you find enjoyable about it?

What was difficult about completing the task?

Did the app behave as you expected it to? What went against your expectations?

Did anything surprise you about the app?

How well do you think the app worked in the [indoor/outdoor] setting? Why do you think that?

(Example tasks taken from cube museum)

How hard was it to figure out how to take pictures? Why was it that hard or easy?

How hard was it to find all of the cubes? Why was it that hard or easy?

What went wrong when using the app? Could you get back to what you wanted? How hard was that to do?

What are 2 strengths of the app?

What are 2 weaknesses of the app?

Are there any changes you would make to the app?